

롤오버 버튼

버튼 클릭했을 때 버튼 이미지 변환



프로젝트 생성

2



Application name: **RollOverButton**

Company Domain: **admid.example.com**

Project location: **C:\Android\StdWork\RollOverButton**

Target Android Devices

- **Phone and Tablet**
- **Minimun SDK API 17 : Android 4.0.3**

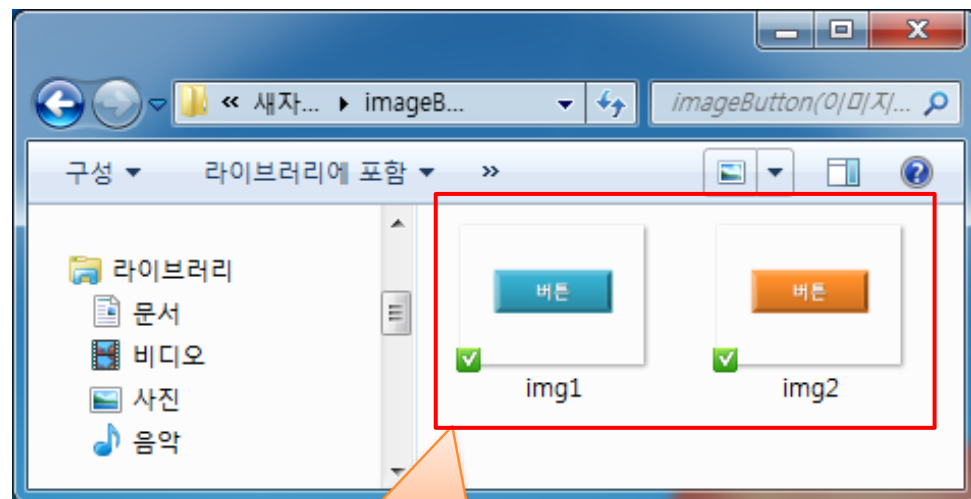
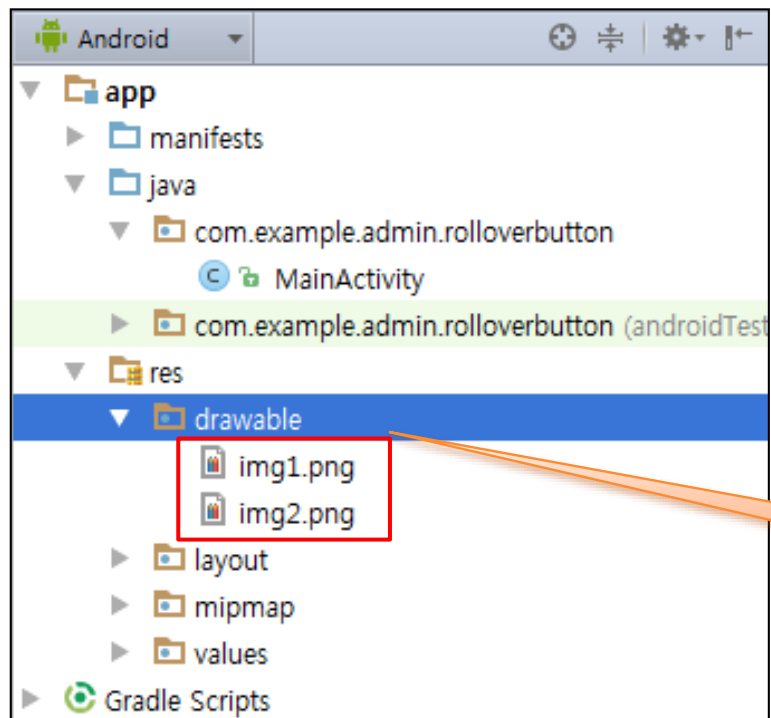
Add an activity to Mobile : **Empty Activity**

Customize the Activity

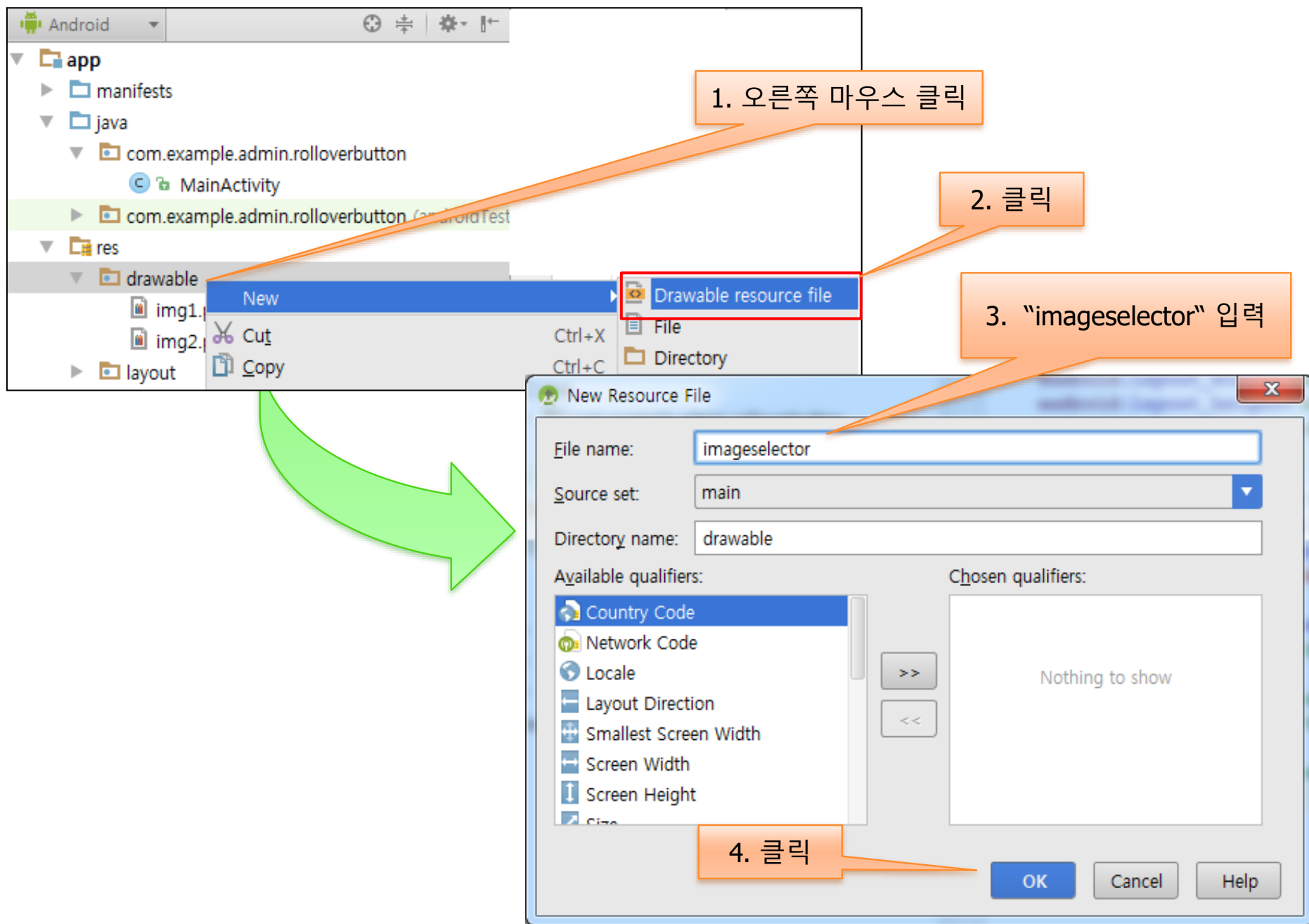
Activity Name: **MainActivity**

Layout Name: **activity_main**





이미지 복사
[CTRL + C] → [CTRL + V]

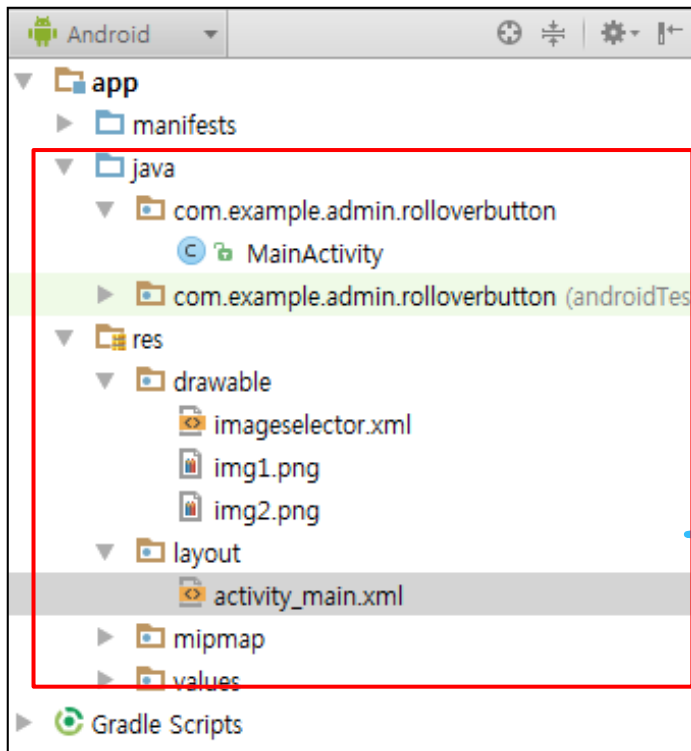


```
imageselector.xml x
<?xml version="1.0" encoding="utf-8"?>
<selector xmlns:android="http://schemas.android.com/apk/res/android">

    <item android:drawable="@drawable/img1" android:state_pressed="true" />

    <item android:drawable="@drawable/img2" />
</selector>
```

5. 코딩



State_pressed : 현재 클릭이 된 경우 보여줘라(TRUE)/
현재 클릭이 되지 않았을 경우 보여줘라(FALSE)

[참고]파일 및 디렉
토리 구성

```
activity_main.xml x
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical">

    <ImageButton
        android:id="@+id/ok"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:src="@drawable/imageselector" />

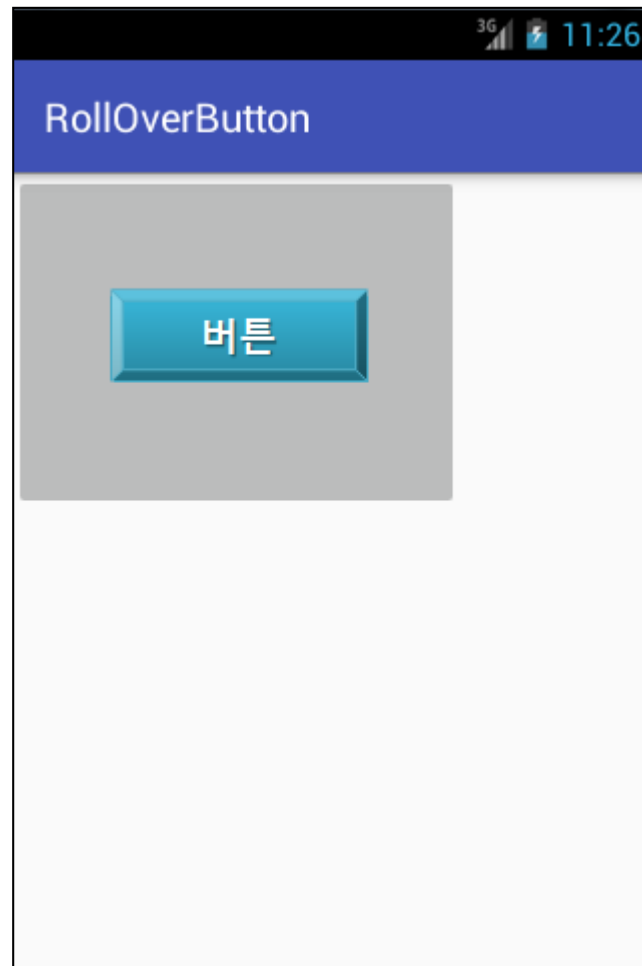
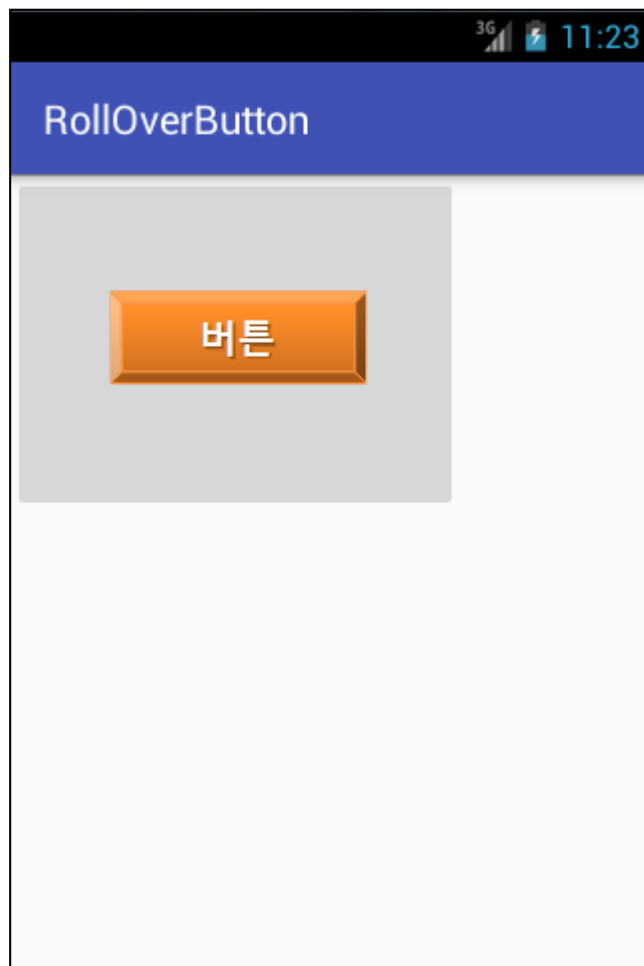
</LinearLayout>
```

6. 코딩



7. 코딩

```
1 package com.example.admin.rolloverbutton;
2
3 import ...
4
5
6
7
8
9 public class MainActivity extends AppCompatActivity {
10
11     @Override
12     protected void onCreate(Bundle savedInstanceState) {
13         super.onCreate(savedInstanceState);
14         setContentView(R.layout.activity_main);
15         findViewById(R.id.ok).setOnClickListener(imageClick);
16     }
17
18     Button.OnClickListener imageClick = new View.OnClickListener() {
19         @Override
20         public void onClick(View v) {
21             switch (v.getId()) {
22                 case R.id.ok :
23                     Toast.makeText(getApplicationContext(), "Click!",
24                         Toast.LENGTH_SHORT).show();
25             }
26         }
27     };
28 }
```



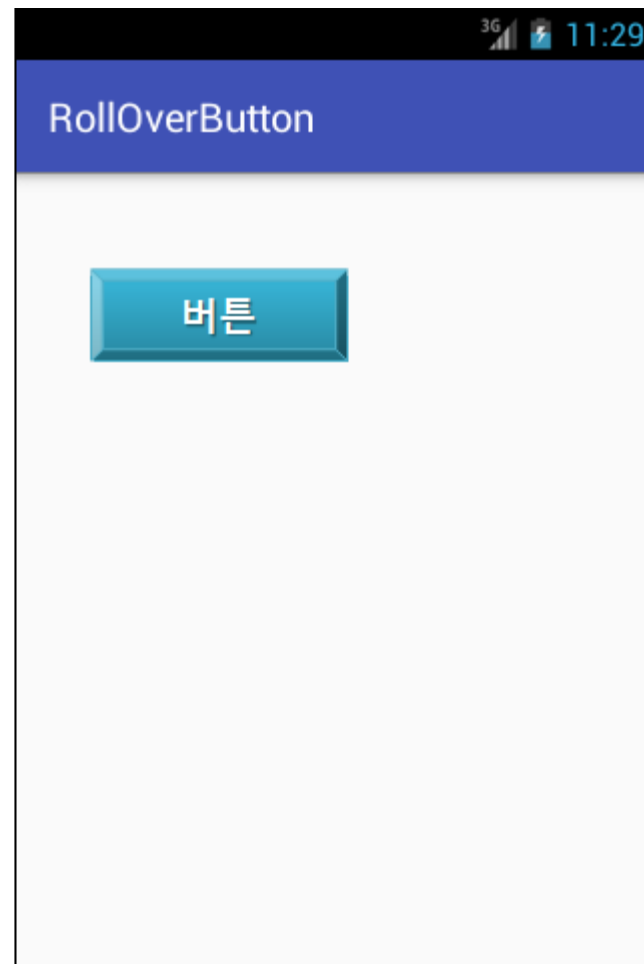
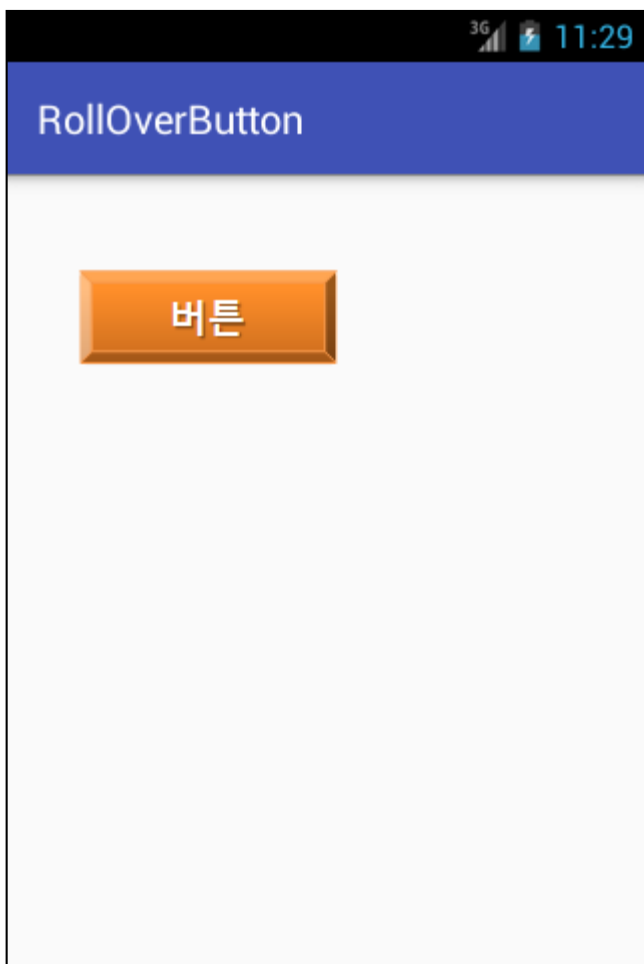

```
activity_main.xml x
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical">

    <ImageButton
        android:id="@+id/ok"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:background="@null"
        android:src="@drawable/imageselector" />
</LinearLayout>
```

8. 추가

배경을 투명하게





<ImageButton

```
    android:id="@+id/ok"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:src="@drawable/imageselector"  
    android:background="@android:color/transparent"  
/>
```

배경 지우기

<ImageButton

```
    android:id="@+id/ok"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:src="@drawable/imageselector"  
    android:alpha="0.5"  
    android:background="@android:color/transparent"  
/>
```

A alpha : 1.0 → 0.1
(불투명 → 투명)